## Solving Equations:

## Rules and Play

1. Players/teams take turns selecting and solving problems.
2. If a player/team solves a problem correctly, (s)he/they receive one hundred points and mark the cell with a symbol such as X, or O, initials, etc. If a player/team answer incorrectly, no mark is allowed and play passes to the next player/team. Players/teams also received one hundred points for each tic-tac-toe (3 marks in a row, column, or diagonal).
3. The game ends when the board is filled. The player/team with the most points wins.
$\left.\begin{array}{|c|c|c|}\hline 6 x+3=39 \\ x=?\end{array} \quad \begin{array}{c}x+22=3 x \\ x=?\end{array} \quad \begin{array}{c}8 x+27=10 x+9 \\ x=?\end{array}\right)$
