## DesCartes: A Continuum of Learning ${ }^{\circledR}$

| Skills and Concepts to Enhance (73\% Probability*) $201-210$ | Skills and Concepts to Develop (50\% Probability*) 211-220 | Skills and Concepts to Introduce (27\% Probability*) 221-230 |
| :---: | :---: | :---: |
| Reason with Shapes, Attributes, \& Coordinate Plane | Reason with Shapes, Attributes, \& Coordinate Plane | Reason with Shapes, Attributes, \& Coordinate Plane |
| - Graphs ordered pairs in the first quadrant <br> - Determines and names locations in the first quadrant on a labeled grid or coordinate system (e.g., map or graph) <br> - Determines the distance between horizontal and vertical lines in the first quadrant of a rectangular coordinate system <br> - Determines the distance between points, following grid lines, in the first quadrant on a coordinate graph (as in city blocks) <br> - Locates the origin on a coordinate grid <br> - Identifies parallel lines <br> - Uses models to compare angles relative to right angles <br> - Identifies and names a parallelogram <br> - Identifies and names a trapezoid <br> - Identifies and names a hexagon <br> - Classifies polygons by number of sides <br> - Classifies polygons by sides and angles <br> - Identifies corners (vertices) of cubes <br> - Classifies cubes by their properties (e.g., edges with equal lengths, faces with equal areas and congruent shapes, right angle corners) <br> - Identifies and names a cylinder <br> - Classifies plane figures by the number of lines of symmetry | - Determines the distance between horizontal and vertical lines in the first quadrant of a rectangular coordinate system <br> - Locates the origin on a coordinate grid <br> - Identifies rays <br> - Identifies perpendicular lines <br> - Identifies acute angles <br> - Identifies obtuse angles <br> - Identifies and names a trapezoid <br> - Identifies and names a rhombus <br> - Identifies and names a quadrilateral <br> - Classifies polygons by type of angle <br> - Identifies corners (vertices) of cubes <br> - Identifies the number of edges on rectangular prisms <br> - Predicts and verifies the effects of combining or subdividing basic shapes | - Determines coordinates of geometric figures in the first quadrant <br> - Identifies rays <br> - Determines which lines are perpendicular (analysis) <br> - Identifies acute angles <br> - Recognizes the interior angle relationships of triangles <br> - Classifies equilateral triangles <br> - Identifies and names a rhombus <br> - Identifies and names a quadrilateral <br> - Compares polygons by properties <br> - Identifies properties of quadrilaterals <br> - Classifies polygons by type of angle <br> - Identifies the number of edges on rectangular prisms |
| New Vocabulary: coordinate point, edge, origin, parallel line, regular polygon, trapezoid | New Vocabulary: acute angle, congruent angle, obtuse angle, straight angle | New Vocabulary: None New Signs and Symbols: None |
| New Signs and Symbols: ${ }^{\circ}$ degrees | New Signs and Symbols: $\angle$ angle, angle marker (arc) |  |

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[^0]:    Explanatory Notes
     appropriate RIT ranges. Blank cells indicate data are limited or unavailable for this range or document version.

